rule = { minWidth: float,

standardWidth: float,

priority: int,

neighbours: [{ type: <typ-id>,

connected: boolean,

position: int ( 0 = left || 1 = right || 2 = both),

distance: int (1 ... || 1… +)

safetyspace: float,

transform: <typ-id>,

unite : boolean,

forbidden: boolean,

required: boolean }, … ]

}